

Form PTO-1449		U.S. Department of Commerce Patent and Trademark Office		Atty. Docket No. P23835		Serial No. 10/648,369	
<b>INFORMATION DISCLOSURE STATEMENT BY APPLICANT</b> (Use several sheets if necessary)				Applicant <b>Yasumi MATSUNO et al.</b>			
				Filing Date August 27, 2003		Group Unknown	

  

FOREIGN PATENT DOCUMENTS															
		DOCUMENT NUMBER				DATE	COUNTRY	CLASS	SUBCLASS	TRANSLATION YES      NO					
JY	20	0	2	-	1	8	1	4	2	01/22/02	JAPAN			X	
JY	200	1	-	1	1	3	0	5	0	04/24/01	JAPAN			X	

  

OTHER DOCUMENTS (Including Author, Title, Date, Pertinent Pages, Etc.)	
JY	1 English Language Abstract of JP 2002-18142. 2 English Language Abstract of JP 2001-113050. 3 "Nintendo Dream" by Mainichi Communications, Inc., published November 21, 2002, volume 7, no. 13, pages 26-29. 4 "Nintendo Dream" by Mainichi Communications, Inc., published October 21, 2002 (circulated September 21, 2002), volume 7, no. 11, pages 22-29. 5 "Weekly FAMITSU" by Enterbrain Inc., published September 20, 2002 (circulated September 13, 2002), volume 17, no. 38, pages 26-29. 6 "Weekly FAMITSU" by Enterbrain Inc., published November 1, 2002, volume 17, no. 44, pages 133-137. 7 "DORIMAGA" by Softbank Publishing Inc., published September 27, 2002 (circulated September 15, 2002), volume 19, no. 17, pages 40-47. 8 "DORIMAGA" by Softbank Publishing Inc., published November 8, 2002 (circulated September 15, 2002), volume 19, no. 20, pages 54-59. 9 "V JUMP" by Shueisha Inc., published November 1, 2002 (circulated September 21, 2002), volume 10, no. 11, pages 65-66. 10 "V JUMP" by Shueisha Inc., published December 1, 2002, volume 10, no. 12, pages 52-53. 11 "FAMITSU CUBE PLUS ADVANCE" by Enterbrain Inc., published November 1, 2002 (circulated September 21, 2002), volume 4, no. 11, pages 50-51. 12 "FAMITSU CUBE PLUS ADVANCE" by Enterbrain Inc., published December 1, 2002 (circulated on September 21, 2002), volume 4, no. 12, page 46. 13 "DENGKEI GAME CUBE" by Media Works Inc., published November 1, 2002, volume 2, no. 11, pages 8-10. 14 "DENGKEI GAME CUBE" by MediaWorks Inc., published December 1, 2002, volume 2, no. 12, pages 30-33. 15 "NINTENDO KID'S" by Futabasha Publishers Ltd., published November 1, 2002 (circulated on September 21, 2002), volume 14, no. 41, pages 12-13. 16 "NINTENDO KID'S" by Futabasha Publishers Ltd., published December 1, 2002, volume 14, no. 46, pages 40-41.

  

EXAMINER	DATE CONSIDERED <u>10/12/06</u>
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\*EXAMINER: Initial if citation considered, whether or not citation is in conformance with MPEP 609; Draw line through citation if not in conformance and not considered. Include copy of this form with next communication to applicant.

EXAMINER

Sheet 1 of 1

U.S. Department of Commerce  
Patent and Trademark Office

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P23835

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Y. MATSUNO et al.

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Group  
3713

U.S. PATENT DOCUMENTS

[illegible]

## FOREIGN PATENT DOCUMENTS

[illegible]

**OTHER DOCUMENTS** (Including Author, Title, Date, Pertinent Pages, Etc.)

JY		1	English Language Abstract of JP-2001-113050.
JY		2	English Language Abstract of JP-2001-009163.
JY		3	"Dengeki-oh", Vol. 10, No. 14, Mediaworks, Inc., received by the Japanese Patent Office Library
JY			On October 7, 2002, page 161, together with a partial English language translation of the same.
JY		4	Notice of Reasons for Rejection mailed on August 31, 2004 w/ English language translation.

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